In the file src\pages\game\components\board\Board.jsx

- string <Sprites id={cell} className="hidden-svg" />

- replace with <p classname="hidden-svg">{cell}</p>

In the file src\pages\game\components\board\Board.jsx

- string

- replace with

{cell}

This is the result (screenshot\_1.png) if you change the code.

This is the result (screenshot\_1.png) if you change the code I specified.

This is the result (screenshot\_1.png) if you change the code I specified.



You can replace the list of words with your own in the src\store\sprites.js file

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